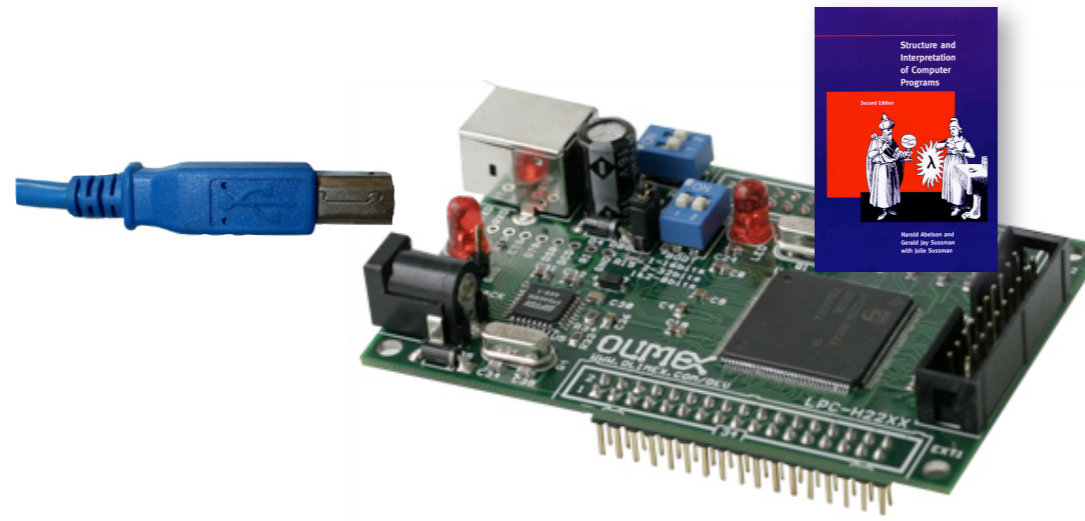


A Scheme Interpreter on a Microcontroller

repl accessible
through serial
communication



runs **Armpit Scheme**
interpreter

+/- R5RS compliant

Hands on: have the board execute a factorial function

notice any non-R5RS compliance?

Essential μ C-specific Scheme extensions

binary operations

| | binary literals | | base to format 32-bit number in |
|---|------------------|----------------|--|
| | ↓ | | ↓ |
| <code>(number->string (logior #b1100 #b1010) 2)</code> | | <code>;</code> | <code>-></code> "000000000000000000000000000000001110" |
| <code>(number->string (logxor #b1100 #b1010) 2)</code> | | <code>;</code> | <code>-></code> "000000000000000000000000000000001110" |
| <code>(number->string (logand #b1100 #b1010) 2)</code> | | <code>;</code> | <code>-></code> "000000000000000000000000000000001000" |
| <code>(number->string (lognot #b1100) 2)</code> | | <code>;</code> | <code>-></code> "1111111111111111111111111111111110011" |
| <code>(number->string (ash #b1100 4) 2)</code> | | <code>;</code> | <code>-></code> "0000000000000000000000000000011000000" |
| <code>(number->string (ash #b1100 -2) 2)</code> | | <code>;</code> | <code>-></code> "0000000000000000000000000000000000011" |
| | ↑ | | ↑ |
| | arithmetic shift | | direction |

Interfacing with the Physical World

microcontroller has **two general-purpose input-output (GPIO)** ports

each port has 32 pins

each pin corresponds to **set of registers**

32-bit *physical variables* in microcontroller

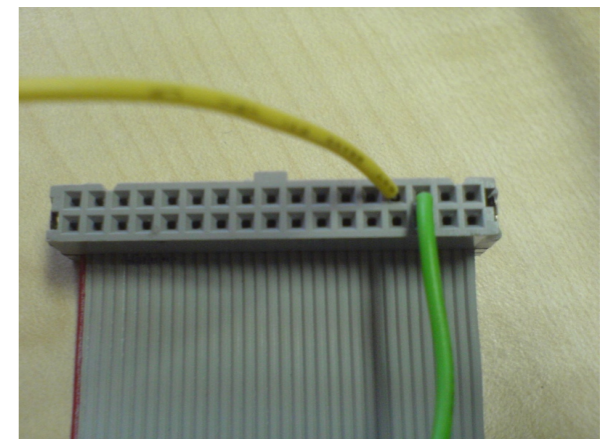
referred to by address

mapped to **EXT1 and EXT2** connectors on development board

listed in development board datasheet



2 extra pins on
flat ribbon to
provide power



Controlling Pins on Ports

base addresses of port

```
(define GPIO_0 #xE0028000) ; IO0 port
```

```
(define GPIO_1 #xE0028010) ; IO1 port
```

pin controlling registers

```
(define IOPIN #x00) ; IOxPIN register offset
```

```
(define IOSET #x04) ; IOxSET register offset
```

```
(define IODIR #x08) ; IOxDIR register offset
```

```
(define IOCLR #x0C) ; IOxCLR register offset
```

addresses and offsets can
be found in the data sheet



(cfr. references on last slide)

Table 68: GPIO Register Map

| Generic Name | Description | Access | Reset Value | PORT0 Address & Name |
|--------------|---|------------|----------------|----------------------|
| IOPIN | GPIO Port Pin value register. The current state of the GPIO configured port pins can always be read from this register, regardless of pin direction and mode. Activity on non-GPIO configured pins will not be reflected in this register. | Read Only | NA | 0xE0028000 IO0PIN |
| IOSET | GPIO Port Output set register. This register controls the state of output pins in conjunction with the IOCLR register. Writing ones produces highs at the corresponding port pins. Writing zeroes has no effect. | Read/Write | 0x0000 0000 | 0xE0028004 IO0SET |
| IODIR | GPIO Port Direction control register. This register individually controls the direction of each port pin. | Read/Write | 0x0000 0000 | 0xE0028008 IO0DIR |
| IOCLR | GPIO Port Output clear register. This register controls the state of output pins. Writing ones produces lows at the corresponding port pins and clears the corresponding bits in the IOSET register. Writing zeroes has no effect. | Write Only | 0x0000 0000 | 0xE002800C IO0CLR |

Configuring Pin Direction

Table 72: GPIO Direction Register (IO0DIR - 0xE0028008, IO1DIR - 0xE0028018, IO2DIR - 0xE0028028, IO3DIR - 0xE0028038)

| IODIR | Description | Value after Reset |
|-------|---|-------------------|
| 31:0 | Direction control bits (0 = INPUT, 1 = OUTPUT). Bit 0 in IO0DIR controls P0.0 ... Bit 31 in IO0DIR controls P0.31 | 0 |

Setting P0.06 to output

```
(define pin6 (ash 1 6))
(write pin6 GPIO_0 IODIR)
```

Everything else is input now!!

Using logical or to set P0.06 respecting previous settings

```
(define previous-dir (read port IODIR))
(write (logior previous-dir (ash 1 6)) GPIO_0 IODIR)
```

Abstracted away into functions

```
(define (set-dir! port pin)
  (write (logior (read port IODIR) pin)
        port IODIR))
```

```
(define (set-dir-input! port pin)
  (write (logand (read port IODIR)
                (lognot pin))
        port IODIR))
```


Producing High Value On Pin

Table 70: GPIO Output Set Register (IO0SET - 0xE0028004, IO1SET - 0xE0028014, IO2SET - 0xE0028024, IO3SET - 0xE0028034)

| IOSET | Description | Value after Reset |
|-------|--|-------------------|
| 31:0 | Output value SET bits. Bit 0 in IO0SET corresponds to P0.0 ... Bit 31 in IO0SET corresponds to P0.31 | 0 |

Setting P0.06 to high = writing $1 \ll 6$

```
(write (ash 1 6) gpio0 IOSET)    Does not change other pins
```

Abstracted away away into a function

```
(define (set-pin! port pin)
  (write pin port IOSET))
```

Setting a pin to low is very similar

```
(define (clear-pin! port pin)
  (write pin port IOCLR))
```

Exercise: Blinking LED

What do we need to do:

1. set target pin direction
2. set pin to high
3. wait for a while
4. set pin to low
5. wait for a while
6. repeat from 2

Exercise: Blinking LED

What do we need to do:

1. set target pin direction
2. set pin to high
3. wait for a while
4. set pin to low
5. wait for a while
6. repeat from 2



```
(define led-pin (ash 1 6))
```

```
(set-dir! GPIO_0 led-pin)
```

Exercise: Blinking LED

What do we need to do:

1. set target pin direction →
2. set pin to high ↘
3. wait for a while
4. set pin to low
5. wait for a while
6. repeat from 2

```
(define led-pin (ash 1 6))
```

```
(set-dir! GPIO_0 led-pin)
```

```
(set-pin! GPIO_0 led-pin)
```

Exercise: Blinking LED

What do we need to do:

1. set target pin direction →
2. set pin to high ↘
3. wait for a while
4. set pin to low ↘
5. wait for a while
6. repeat from 2

```
(define led-pin (ash 1 6))
```

```
(set-dir! GPIO_0 led-pin)
```

```
(set-pin! GPIO_0 led-pin)
```

```
(clear-pin! GPIO_0 led-pin)
```

Exercise: Blinking LED

What do we need to do:

1. set target pin direction →
2. set pin to high →
3. wait for a while →
4. set pin to low →
5. wait for a while →
6. repeat from 2

```
(define led-pin (ash 1 6))
```

```
(set-dir! GPIO_0 led-pin)
```

```
(set-pin! GPIO_0 led-pin)
```

```
(clear-pin! GPIO_0 led-pin)
```

```
(wait-us 1000000) ; this will wait for that  
; many  $\mu$ secs, one second
```

References

Introduction to Electronics

<http://machineproject.com/2007/06/02/electronics-for-artists/>

<http://library.thinkquest.org/16497/intro/index.html>

<http://openbookproject.net//electricCircuits/>

Armpit Scheme Interpreter

<http://armpit.sourceforge.net/>

Datasheet NXP LPC2214 Microcontroller

http://www.nxp.com/acrobat_download/usermanuals/UM_LPC2114_2124_2212_2214_2.pdf

Datasheet Olimex H-2214 Development Board

<http://www.olimex.com/dev/lpc-h2214.html>